TIANHAO WANG

5th Year PhD Student in Mathematics

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% tianhaow.github.io

♀ Irvine, CA, US

EDUCATION

University of California Irvine PhD in Mathematics

Sept 2020 - June 2026 (expected)

• Advisor: Nathan Kaplan

• Research Focus: Arithmetic Algebraic Geometry

University of California San Diego B.S in Mathematics, M.A in Mathematics

Sept 2014 - Dec 2019

• Cumulative GPA: 3.76/4, Major GPA: 3.91/4

• Cum Laude Honor, Dean's Award for Excellence

SKILLS

- Math: statistics, stochastic processes, Martingale theory, itô calculus, and SDEs.
- Programming: Python and C/C++.
- Data Science: SQL, pandas, geopandas, polars, numpy, statsmodels, seaborn, matplotlib.
- Machine Learning: PyTorch, LSTM, Encoder-Decoder Architectures, ViT, DQN, PPO, and transfer learning.
- Others: LaTeX, Git, Docker, Jekyll, Flask

PAST EMPLOYMENT

Associate Instructor

2024 Summer

Q UC Irvine

• Instructor for the upper division Linear Algebra class.

Teaching Assistant

2016 - · · · ·

Q UC Irvine, UC San Diego

- Teaching assistant for Calculus, Linear Algebra, Abstract Algebra, Number Theory, Math Finance Classes
- Received Excellent TA award in June 2018.

HONORS & AWARDS

- Nominated for the Most Promising Future Faculty Award (June 2024, UC Irvine).
- Finalist in the Alibaba Global Mathematics Competition (June 2023, one of the 685 finalist out of more than 50,000 competitors).
- Department Fellowship (Sept 2021, UC Irvine)
- Dean's Awards for Excellence (June 2018, UC San Diego).
- Excellent Teaching Award (June 2018, UC San Diego).
- Member of Phi Beta Kappa Honor Society (Since 2018).

PUBLICATIONS

 T. Wang, Counting pairs of conics over finite fields that satisfy the Poncelet n-gon condition. 29pp. Submitted to JTNB. arxiv.org/abs/2309.16978

PROJECT EXPERIENCES

RL in Extremal Combinatorics

Spring 2025

Q UC Irvine

- Developed a flexible Gymnasium-based RL environment to study point configurations in $m \times n$ grids and vector spaces $\mathbb{F}_q^{\ n}$ avoiding certain geometric patterns.
- Implemented Deep Q-Networks with both Convolutional Neural Networks and Vision Transformers, as well as the Proximal Policy Optimization algorithm.
- Integrated transfer learning to pretrain on small-scale grids and fine-tune on larger domains, improving generalization and training efficiency.
- Used trained agents to construct lower bounds and provide empirical evidence for or against conjectures in Extremal Combinatorics.

U.S. Agricultural Futures Price Prediction

Spring 2025

♥ Erdos Institute Bootcamp

- Built an end-to-end pipeline to forecast U.S. agricultural futures prices and short-term volatility by combining market data, USDA reports, and weather data.
- Applied anomaly detection to climate signals using Z-scores for temperature and a modified SPI for precipitation and snowfall.
- ullet Engineered spatial features by aggregating weather station data based on proximity to cropland, identifying signals with >0.1 correlation to future log returns.
- Trained and evaluated an LSTM model using PyTorch, optimizing for RMSE and directional accuracy.

Independent Game Development

2019-2020

- Designed and developed a 2D platformer action RPG from scratch using C++ and SDL, without relying on existing game engines.
- Engineered a custom game engine based on the Entity-Component-System (ECS) architecture
- Achieved over 4,000 views and 500 downloads to date.